

## **Splinterspheres**

“Splinterspheres” is based on the method of fragmentation and recomposition. Through intuitive composition and experimental techniques, the smallest sound fragments are arranged into complex audio images.

**Fragmented aesthetics:** Sound fragmentism develops an aesthetic that not only accepts breaks and discontinuities, but emphasizes/highlights them. It is about how these seemingly unrelated fragments can be combined into a meaningful whole.

### **Fragmentation and wholeness:**

Each fragment of sound contains the essence of the entire sound. Like a hologram in which each partial image contains the entire image, each tiny sound splitter contains the information of the whole.

A coherent sound world is created through the targeted selection and combination of the smallest sound fragments. This process reflects the perception and processing of information, which is often fragmentary.

Through the use of technologies such as digital sound processing, sampling and granular synthesis, unusual sounds are created and combined.

The sonic result is a reflection of the networked world in which different elements and influences are constantly being recombined.

### **Sonic texture**

The focus is on the micro-details and textural complexity of the sounds. Each fragment is considered a valuable element that contributes to the complexity of the composition. The music consists of a multitude of layers and textures of sound that create a rich and immersive soundscape.

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